**Instructions for how to use Dr Bug v2 sprites.**

**Please remember to credit Chiff the Oblivious#4251. If you use the menu sprite, also credit Ethan (Just Monika#7954).**

1. Download bug.zip and extract it inside your /mod\_assets/ folder. If you’ve called your mod file location something different, you will need to make alterations to definitions.
2. Download Dr Bug Definitions.txt.
3. Find the lines in definitions.rpy that contain the vanilla Monika sprite definitions. Replace these lines with the contents of Dr Bug Definitions.txt to use these sprites for Monika. (OR)

Copy across the contents without replacing, and swap instances of “monika” for your character’s relevant name to use these sprites for another character.

1. The codes for these poses are in the form “1a”. Refer to the following guide for using the sprites:

**Torsos**

| 1    2 |  |  |
| --- | --- | --- |
| 3    4 |  |  |

**Heads**

| a  b  c |  |  |  |
| --- | --- | --- | --- |
| d  e  f |  |  |  |
| g  h  i |  |  |  |
| j  k  l |  |  |  |
| m  n  o |  |  |  |
| p  q  r |  |  |  |